# VOICEMAXX CE 8811 & 8841 Basic Phone Guide



HANDSET WITH INDICATOR LIGHT	Traditional handset. The light strip indicates incoming calls and remains lit to indicate a new voice mail message (depending on your message system).				
FEATURE BUTTONS	Corresponds to phone lines, speed dials, and calling features.				
LCD SCREEN	Displays features such as the time, date, your phone number, caller ID, line/call status, and soft key options. 8811 model is grayscale. 8841 model is full color.				
SESSION BUTTONS	Correspond with an active call or a call function. Color LEDs reflect the call state and can flash, pulse, or appear solid (see chart).				
RELEASE BUTTON 6	Ends connected call or session.				
HOLD BUTTON 6	Places a call on hold				
TRANSFER BUTTON	Initiates a call transfer.				
CONFERENCE BUTTON	Creates a conference call.				
SPEAKER BUTTON	Toggles the speaker on or off. Button is green when on.				
MUTE BUTTON (II)	Toggles mute on or off. Button is red when enabled.				
HEADSET BUTTON	Toggles the headset on or off. Button is green when on.				
DIAL PAD (L	Functions like the dial pad on a traditional telephone.				
VOLUME BUTTON	Increases or decreases volume for the handset, headset, or speakerphone. Also controls the ringer volume (if on-hook), and the LCD contrast.				
APPLICATION BUTTON (	Opens or closes the application menu.				
CONTACTS BUTTON (S	Opens or closes the contacts menu.				
VOICEMAIL BUTTON (6)	Provides access to the voice mail message system.				
NAVIGATION PAD (B	Four-way navigation with select button in the center.				
BACK BUTTON	Returns to previous screen or menu.				
SOFT KEYS	Access additional options (displayed above key) for the selected call or menu item.				



SESSION BUTTON COLOR CODES

	Appearance	Mode Active Call On Hold Private Line Active Call Incoming Call			
	Solid				
	Flashing				
	Solid				
	Flashing				
	Solid	Shared Line in Use			
Flashing		Share Line Call On Hold			

## **VOICEMAIL OPERATION TREE**

<b>INBOX</b>		<b>()</b> OLD MESSAGES		SETUP OPTIONS		
					i	
DURING MESSAGE REVIEW	AFTER MESSAGE REVIEW	SAVED	DELETED	GREETINGS	MESSAGE SETTINGS	PREFERENCES
Restart	<b>O</b> Restart	nestart	Review Deleted	Recorded Greetings	Setup Message     Notification	Change PIN
Save	<b>2</b> Save	Save	Erase All	Turn on/off Alt Greeting	Access VoiceMail	② Change Name
3 Delete	<b>3</b> Delete	Delete		Edit Other Greetings	Distribution List	
Reply	Reply	Reply		Edit Standard		
Forward	Forward	Forward		Edit Alternate		
Rewind 3sec		Rewind 3sec		Mear All		
Forward 3sec		Forward 3sec				
<b>#</b> Skip		Skip				

## **BASIC CALLING (DID)**

#### **INITIATE A NEW CALL**

- Pick up handset, press speaker or headset button, or press NewCall soft key.
- 2. Dial number
  (9 is required for all outside calls)

### **RECEIVE A CALL**

 Pick up handset, press speaker or headset button, or push **Answer** soft key, or select a line appearance.

#### **RECEIVE A SECOND CALL**

Press **Answer** softkey or select the flashing amber line appearance.
(Places current call on hold)

#### **SWITCH BETWEEN 2 CALLS**

- Use the Navigation Pad to scroll between calls.
- 2. Press the **Resume** softkey.

#### Or

1. Press the Pulsing Green **Session** button displaying the held call.

#### **INITIATE A SECOND CALL**

 Press the **Session** button below your active call that displays a phone icon.

### **TRANSFERRING**

#### TRANSFER TO ANOTHER NUMBER

- 1. Press Transfer button
- 2. Dial number (9 is required for all outside calls)
- 3. Inform caller that you are transferring a call (optional)
- 4. Press Transfer softkey

## TRANSFER TWO CALLS TO EACH

- 1. Press Transfer button
- 2. Select Active Calls
- 3. Navigate to desired active call
- 4. Press Transfer softkey

#### TRANSFER A CALL TO VOICEMAIL

- 1. Press Transfer button
- 2. Press \*
- 3. Dial the extension
- 4. Press Transfer softkey

#### **CANCEL A TRANSFER**

- 1. Press Cancel
- 2. Press Resume or the flashing green line button

## **CONFERENCE CALLING**

## ADD A 3RD PARTY TO AN EXISTING CALL

- 1. Press Conference button
- 2. Dial number
  - (9 is required for all outside calls)
- 3. Allow other party to answer
- 4. Press Conference softkey

## CONFERENCE TWO OR MORE CALLS TO CREATE CONFERENCE CALL

- 1. Press Conference button
- 2. Select Active Calls
- 3. Navigate to desired active call
- 4. Press Conference softkey

#### NOTE:

You may have up to 5 parties (yourself and 4 others) on this type of conference.

## DO NOT DISTURB SETTING DO NOT DISTURB

## 1. Press the more softkey

- 2. Press the more sonke
- (A message will display on the LCD)

#### **DEACTIVATE DO NOT DISTURB**

Press Do not disturb
 (A message will display on the LCD indicating that do not disturb is off)

## **VIEW CALL HISTORY**

- Press the session button with the clock icon or the **Applications** button
- 2. Select Recents
- The phone screen displays the call history with an icon associated for each type of call.

### **PARKING**

#### **PARK A CALL**

- 1. Press Park softkey
- 2. Record park number
- 3. Press EndCall/hangup

#### **RETRIEVING A PARKED CALL**

- Lift handset, press Speaker or NewCall soft key
- 2. Dial the park number

#### NOTE:

Calls not retrieved within 60 seconds ring back to the parking phone.

### **FORWARDING**

## FORWARD ALL CALLS TO ANOTHER NUMBER

- 1. Press Forward All
- 2. Dial number

(9 is required for all outside calls)

#### **CANCEL CALL FORWARDING**

1. Press Forward Off

### **VOICEMAIL**

### **RETRIEVE FROM YOUR PHONE**

- 1. Press Messages button
- 2. Enter PIN and press #

## RETRIEVE BY CALLING YOUR EXTENSION

- 1. Dial your direct number (DID)
- Press \* when your voicemail greeting starts
- 3. Enter ID (extension) and press #
- 4. Enter PIN (password) and press #